

# **DVB-S2 Encapsulation – GBS Activities**

## **Presentation to IETF WG IP over Digital Video Broadcast**

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# Background / History

# DVB-S2 Encapsulation: what's done

**First meeting in Dec '04, study mission initiated within GBS following a mandate of DVB Technical Module (TM)**

**Requirements received from DVB-RCS (TM-RCS 529r1)**

**Requirements consolidation (GBS 305, GBS 339) and brainstorming 71st GBS meeting in Jan'05 and 72nd GBS meeting Torino March**

**May '05: draft GBS0531 with requirements, approach for evaluation procedure, measures, final version expected within next weeks**

**Document will be provided for information to IPDVB**

# IP over DVB-S2 GS Encapsulation (II)

**Active work group participants: Akelia Wireless, Alcatel Space, EADS  
Astrium, EMS Satcom, ESA(\*), Eutelsat, GCS, Nera, Newtec, SES-Astra**

**Definition of assumptions for comparative evaluation of technical solutions is ongoing**

**Work group meeting on 14/6/05**

**Agreement on functional requirements, performance measures, scenarios,  
evaluation procedures and criteria**

## **Work plan**

**Phase 1: Elaboration of technical solutions, (Q IV/2005) and  
performance assessment through simulation (Q IV/2005)**

**Phase 2: Review of technical solutions and convergence (Q I/2006)**

**(\*) TriaGnoSys, University of Aberdeen and UdCast participate as ESA  
consultants**

# Functional Requirements

# DVB-S2 Encapsulation Requirements

- More efficient than MPE, overhead shall be  $< 3\%$
- Protocol shall not mandate for specific ACM scheduling algorithm
- For IP (traffic mix), IPv4 and IPv6, and other protocols
- Broadcast, multicast, unicast
- Signaling in MPEG
- Protocol shall not prevent encryption at higher layers
- Protocol shall allow simple hardware filtering
- Error protection equivalent to CRC-32
- Max packet size  $\geq 4$  kByte
- Fragmentation of PDUs in different BBFrames shall be supported
- Change of ModCod shall be supported between fragments
- IP header compression shall be supported

# DVB-S2 Fragmentation Requirements

## Consecutive fragmentation

```

+-----+ +-----+
|  F1  |  F2a  | |  F2b  | F3  |
|      |      | |      |      |
+-----+ +-----+

```

## Non-consecutive fragmentation

```

+-----+ +-----+ +-----+
|  F1  |  F2a  | |XXXXXXXXXXXXX| |  F2b  |
|      |      | |      |      | |      |
+-----+ +-----+ +-----+

```

## Non-consecutive fragments with arbitrary placement

```

+-----+ +-----+
|  F1  |  F2a  | |  F3  |  F2b  |
|      |      | |      |      |
+-----+ +-----+

```

# DVB-S2 Fragmentation Requirements -2-

The protocol shall provide fragmentation of upper layer datagrams across DataFields/BBFrames with different ModCod schemes.

Fragmentation of upper layer datagrams in consecutive DataField/BBFrames shall be supported

Fragmentation of upper layer datagrams in non-consecutive DataField/BBFrames of the same or different ModCod shall be supported

Non-consecutive fragmentation with **arbitrary placement** of fragments within the DataField/BBFrame and interleaving **should** be supported, this allows most scheduler flexibility

# Framework for Performance Evaluation

# Framework for Performance Analysis

**GBS work group on S2 encapsulation is expecting several protocol proposals.**

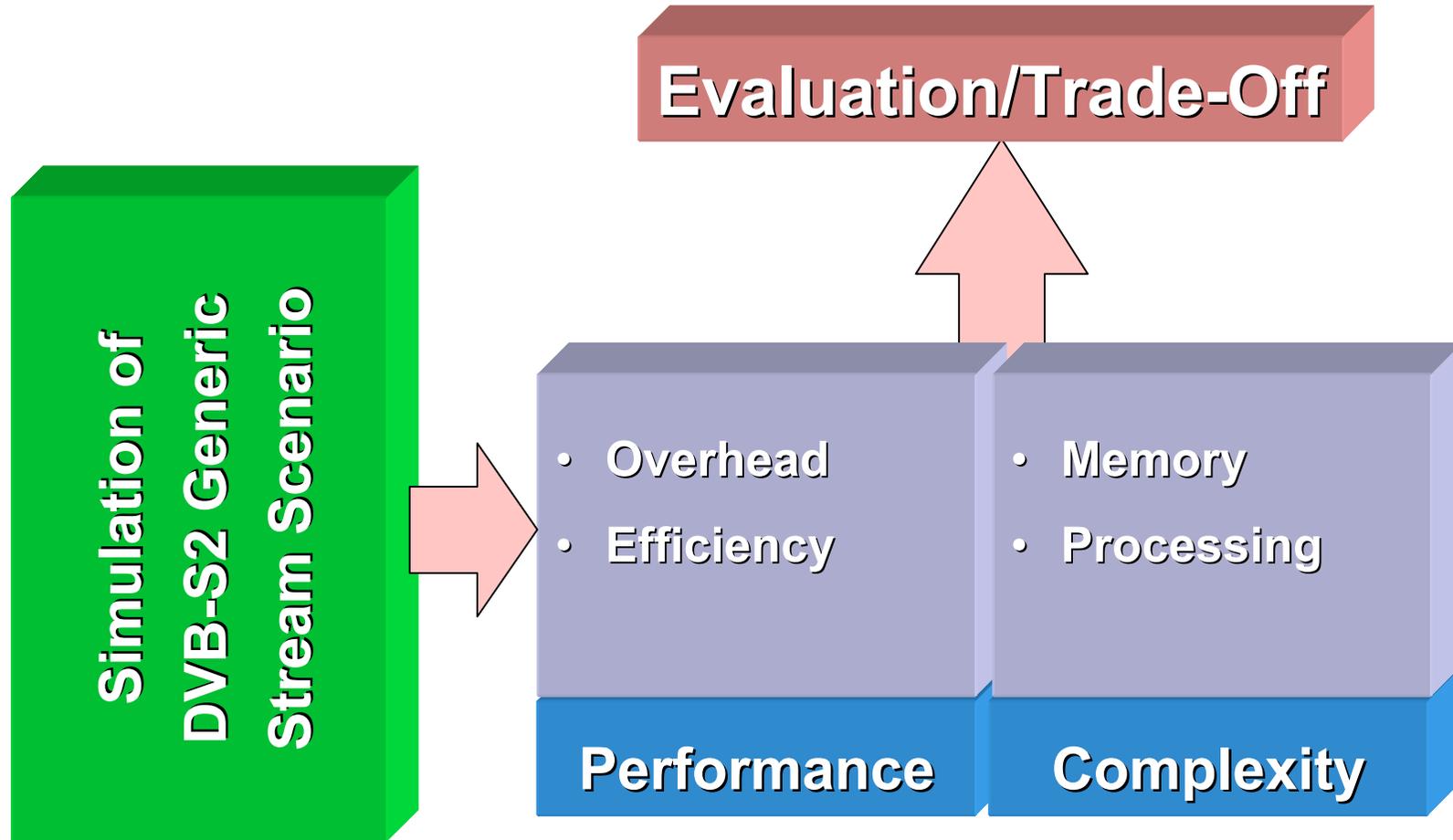
**Each proponent is expected to provide evaluation results together with the proposal.**

**Each proposal will be evaluated with several criteria:**

**Functional requirements**

**Performance (overhead, efficiency, complexity, criteria are defined in GBS 0531) evaluation through simulation with traffic profiles and rain fading**

# Framework for Performance Analysis



# Compliance Matrix

Individual protocol submissions are evaluated using a compliance matrix

N°	•Functional Requirements	Comp liant
1a	Encapsulation of different network traffic - IPv4 - IPv6 - MPEG - IANA assigned types of protocols - Ethertype compatible types	
1b	Encapsulation transparency for higher layer protocols -PEP support -Encryption support -Header compression support	
1c	Encapsulation maximum payload	
2	Addressing support - Multicast as supported > 10 000 destinations - 10 000 000 unicast destination supported - broadcast - 3 Byte RCS addressing (opt.) - Hardware filtering support	
3	Payload Integrity (CRC-32)	
4	Fragmentation -supports fragmentation across DataFields/BBFrames with different ModCod schemes -support of fragmentation in consecutive DataField/BBFrames -support of fragmentation in non-	

N°	•Performance Requirements	Comp liant
5a	Overhead rate [%], derived by simulation a)Traffic scenario 1 b)Traffic scenario 2 c)Traffic scenario 3	Xx %
5b	Information transmission efficiency [bit/symbol], , derived by simulation a)Traffic scenario 1 b)Traffic scenario 2 c)Traffic scenario 3	Bit/symbol
5c	Encapsulation efficiency, derived by simulation Number of frames a)Traffic scenario 1 b)Traffic scenario 2 c)Traffic scenario 3	No. frames.
6	Complexity a)memory b)complexity measure	



# Conclusions

# Conclusions

- GBS work group on S2 encapsulation is under way following DVB-TM mandate
- Requirements included in the document GSB 0351 will be provided to IPDVB
- Encapsulation proposals are expected by the end of the year 2005; for each proposal an evaluation (including performance simulations and complexity assessment) shall be provided
- The selection of proposals will be based on the procedures described in GSB 0531 (compliance matrix)
- A consolidated encapsulation protocol definition is planned for 1st Q 2006
- IETF WG members are welcome to contribute to the DVB-GBS group activities via a DVB member, following the procedures in GSB 0351. Considering the ongoing process within DVB-GBS, this is considered the fastest way for an efficient and widely accepted standard.